What do we know about aliquot sequences? (in honor of Richard K. Guy's 100th birthday)

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(joint work with K. Chum, R. K. Guy and M. J. Jacobson, Jr.)

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## Richard K. Guy



#### Richard Guy at CNTA 2016

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## Part I. On the Heuristics of Guy and Selfridge

- Let n be a positive integer. Let s(n) denote the sum of the proper divisors of n.
- **Example.** s(12) = 1 + 2 + 3 + 4 + 6 = 16.
- Let s<sub>k</sub>(n) denote the k-th iterate of s. An aliquot sequence starting at n is a sequence of the form

$$n, s(n), s_2(n) = s(s(n)), s_3(n) = s(s(s(n))),$$

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and so on.

- Let n be a positive integer. Let s(n) denote the sum of the proper divisors of n.
- **Example.** s(12) = 1 + 2 + 3 + 4 + 6 = 16.
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and so on.

**Example.** An aliquot sequence starting at 12 is

```
12, 16, 15, 9, 4, 3, 1, 0.
```

Thus the sequence terminates.

• Example. An aliquot sequence starting at 790 is

790, 650, 652, 496, 496, ....

Thus the sequence is eventually periodic with period 1.

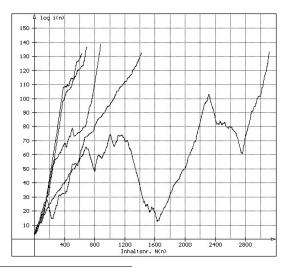
- Both are examples of *bounded* aliquot sequences.
- Catalan-Dickson Conjecture. Every aliquot sequence is bounded.

## On the Heuristics of Guy and Selfridge

- We do not know any n such that the aliquot sequence starting at n is unbounded.
- ► However, up to 1000 there are 12 possible candidates: 276,306,396,552,564,660,696,780,828,888,966,996.
- The aliquot sequences starting at 276,552,564,660 and 966 were studied by Derrik Lehmer.

## On the Heuristics of Guy and Selfridge

▶ Lehmer's five, as seen at the top from left to right: 660, 966, 552, 276 and 564.<sup>1</sup>



<sup>1</sup>Data from www.aliquot.de/lehmer.htm.

## Conjectures and Heurstics of Guy and Selfridge

- Guy-Selfridge Counter Conjecture. There are infinitely many aliquot sequences that are unbounded.
- Guy-Selfridge Heuristics. Most of the aliquot sequences starting with even number are unbounded, while most of the aliquot sequences starting with an odd number are bounded.

## Part II. On Guides and Drivers

## Guides and Drivers

- In their 1975 paper What drives an aliquot sequence? Guy and Selfridge introduced guides and drivers.
- A guide is a number 2<sup>a</sup>, together with a subset of the prime factors of σ(2<sup>a</sup>).
- A driver is defined as a number 2<sup>a</sup>v with a > 0, v odd, v | σ(2<sup>a</sup>) and 2<sup>a−1</sup> | σ(v).
- ▶ **Theorem** (Guy and Selfridge, 1975) The only drivers are 2, 2<sup>3</sup>3, 2<sup>3</sup>3 ⋅ 5, 2<sup>5</sup>3 ⋅ 7, 2<sup>9</sup>3 ⋅ 11 ⋅ 31, and the even perfect numbers.

Examples of Driver Dominated Sequences

- ►  $552 = 2^3 \cdot 23$ ,  $s(552) = 2^3 \cdot 37$ ,  $s_2(552) = 2^4 \cdot 329$ , ...,  $s_{181}(552) = 2^2 \cdot 3^2 \cdot 5 \cdot 7^2 c$ .
- ▶  $9852 = 2^2 \cdot 3 \cdot 821$ ,  $s(9852) = 2^2 \cdot 3 \cdot 1097$ ,  $s_2(9852) = 2^2 \cdot 3 \cdot 5 \cdot 293$ , ...,  $s_{146}(9852) = 2^4 \cdot 3 \cdot 11 \cdot 31 \cdot c$ .
- Despite the tenacity of these drivers, none is expected to live for ever.
- ► 276 =  $2^2 3 \cdot 23$ , ...,  $s_{169}(276) = 2^2 7^2 p$  with p a prime congruent to 1 mod 4. Then

 $s_{170}(276) = 2 \cdot 5 \cdot 7 \cdot 13 \cdot 829 \cdot 848557 \cdot p.$ 

In order to loose a driver, like in the example above, certain strict conditions have to be satisfied.

## Loosing Drivers

- If 2 is a driver of n, then s(n) is odd when n is either a square or twice-a-square.
- ► The updriver 2.3 can be lost if  $n = 2 \cdot d^2 p$ , where *d* is odd and p = 4k + 1.
- ► The updriver  $2^27$  can only get lost if the term is of shape  $2^27^e d^2p$  or  $2^27^e d^2qr$  where *e* is even, *d* is odd, p = 4k + 1 or 8k + 3, and  $q \equiv r \equiv 1 \pmod{4}$ . By a result of Landau, the total number o numbers less than *n* with *k* or less prime factors is

$$\frac{n(\log\log n)^{k-1}}{(k-1)!\log n},$$

so the chances in the above two cases are

$$\frac{1}{8} \frac{2}{\log n} \frac{3}{4}$$
 and  $\frac{1}{8} \frac{2\log \log n}{\log n} \frac{1}{2^2}$ .

### Markov Process

- Using the technique of Devitt (1976), Chum and Jacobson performed a statistical analysis of aliquot sequences.
- Idea. One can view an aliquot sequence starting at n as a Markov process. Each guide is viewed as a state. One records how often aliquot sequences tend to pass from one guide to the other.
- In total, 4000 aliquot sequences got analyzed: eight sets of 500 sequences, with each sequence starting at 2<sup>16+32r</sup> + 2k, where 0 ≤ r ≤ 7 and 0 ≤ k < 500.</p>
- Out of 4000 sequences, 799 reached a prime, 3179 passed the limit of 2<sup>288</sup>, and 22 entered a cycle. In total, 2779344 terms got computed.

## Data for Each Guide

Guide	Times Seen	Runs	Average Length	Amplification by Term
2	634373	20913	30.3339	-0.438682
2.3	372308	2478	150.245	0.244404
2 <sup>2</sup>	655343	64022	10.2362	0.32637
$2^2 \cdot 7$	229949	36446	6.30931	0.0656572
2 <sup>3</sup>	131710	22518	5.8491	-0.0243489
2 <sup>3</sup> · 3	102944	5961	17.2696	0.541797
2 <sup>3</sup> · 5	60520	6662	9.08436	0.3272
$2^3 \cdot 3 \cdot 5$	68080	1592	42.7638	0.808602
2 <sup>4</sup>	156755	32142	4.87695	0.354399
$2^{4} \cdot 31$	128285	1025	125.156	0.412274
2 <sup>5</sup>	40882	16108	2.53799	0.119586
$2^{5} \cdot 3$	31705	5845	5.42429	0.653538
$2^{5} \cdot 7$	19529	2384	8.19169	0.356001
$2^{5} \cdot 3 \cdot 7$	25753	783	32.8902	0.822831

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## Part III. On Geometric Means of *k*-th Iterates

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## **Previous Results**

- In 2003, Bosma and Kane proved that the geometric mean of s(n)/n taken over the first N even integers converges to a constant µ ≈ 0.9672875 < 1 when N tends to infinity. The value µ is called the Bosma-Kane constant.</p>
- In 2015, Pomerance proved that the geometric mean of s₂(n)/s(n) taken over the first N even integers excluding 2 converges to the Bosma-Kane constant µ as N tends to infinity.
- Because µ < 1, both results give a strong probabilistic evidence that most of the aliquot sequences starting at an even number are bounded.

#### Results

- We showed that the geometric means of s<sub>k</sub>(n)/s<sub>k-1</sub>(n) for n ≤ X exceed 1 for X = 2<sup>37</sup> and k = 6,7,8,9,10 when averaged over all even n such that s<sub>k</sub>(n) > 0. Moreover, as k increases, the geometric means grow, too.
- However, as k remains fixed, the geometric means decrease with the growth of X, possibly approaching the geometric mean of s(n)/n.

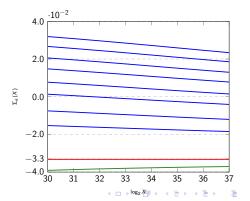
## Results

• Let  $A_k(X)$  denote the number of even  $n \le X$  such that  $s_k(n) > 0$ . The graphs display the function

$$\Sigma_k(X) = \frac{1}{A_k(X)} \sum_{\substack{n \leq X \\ 2 \mid n}} \log \frac{s_k(n)}{s_{k-1}(n)}$$

for different values of k as X varies through  $2^{30}, 2^{31}, \dots, 2^{37}$ .

- Red line: k = 1;
- Green line: k = 2;
- Blue lines: from bottom to top correspond to k = 3, 4, ..., 10.



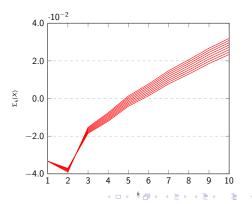
## Results

▶ Let  $A_k(X)$  denote the number of even  $n \le X$  such that  $s_k(n) > 0$ . The graphs display the function

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for different values of X as k varies through  $1, 2, \ldots, 10$ .

Red lines: as seen on the right, from top to bottom, correspond to X = 2<sup>30</sup>,2<sup>31</sup>,...,2<sup>37</sup>.



The following conjecture was suggested by Carl Pomerance:

**Conjecture.** Let k be a positive integer and define  $s_0(n) := n$ . The geometric mean of  $s_k(n)/s_{k-1}(n)$  taken over the first N even integers with  $s_k(n) > 0$  converges to the Bosma-Kane constant  $\mu \approx 0.9672875$  when N tends to infinity.

## Outline of the Algorithm

- 1. Setup. Suppose we want to iterate through  $s_k(n)$  for all even  $n \le X$  and k = 1, 2, ..., K. Use the algorithm of Moews and Moews to compute  $\sigma(n)$  for all  $n \le X$ . Store all  $\sigma(n)$  into the file Sigma.
- 2. Tabulating s(n). Load Sigma into memory. Compute  $s(n) = \sigma(n) n$  for each n. If  $s(n) \le X$ , store it into the file Small1. If s(n) > X, store it into the file Large1.
- 3. Tabulating  $s_2(n)$ .
  - a) Load Sigma into memory.
  - b) For each *n* in Small1, compute  $s(n) = \sigma(n) n$  by taking  $\sigma(n)$  from Sigma.
  - c) For each *n* in Large1 (in parallel), compute its prime factorization in order to evaluate  $s(n) = \sigma(n) n$ .
  - d) If s(n) = 0, disregard it. If  $1 \le s(n) \le X$ , store it into the file Small2. If s(n) > X, store it into the file Large2.
- 4. Repeat steps 3a) 3d) to tabulate  $s_3(n)$ ,  $s_4(n)$ , and so on.

Tabulating  $s_k(n)$  for even  $n \le X = 40$  and k = 1, 2, 3

k	Small	Large
0	2, 4, 6, 8, 10, 12, 14, 16, 18, 20, 22,	
	24, 26, 28, <mark>30</mark> , 32, 34, 36, 38, 40	
1	1, 3, 6, 7, 8, 16, 10, 15, 21, 22, 14,	42, 55, <b>5</b> 0
	<b>36</b> , 16, 28, 31, 20, 22	
2	1, 6, 1, 7, 15, 8, 9, 11, 14, 10, 15, 28,	55, 54, 43
	1, 22, 14, 17	
3	6, 1, 9, 7, 4, 1, 10, 8, 9, 28, 14, 10,	66
	1, 17, 1	

 For our computations, we used Westgrid's supercomputer Hungabee.

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## Part IV. On the Tabulation of Untouchable Numbers

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- A number n is called untouchable if there is no m such that n = s(m). It is called touchable otherwise.
- Pollack-Pomerance Conjecture. The set of nonaliquot numbers has asymptotic density Δ, where

$$\Delta = \lim_{y \to \infty} \frac{1}{\log y} \sum_{\substack{a \le y \\ 2|a}} \frac{1}{a} e^{-a/s(a)}.$$

- For  $y = 10^{10}$ , the summation above yields  $\Delta \approx 0.17$ .
- Richard Guy suggested that the Bosma-Kane constant µ might be less than one because the geometric mean is taken over all even numbers, rather than over all touchable even numbers.

## Variant of a Goldbach's Conjecture

- ► Variant of a Goldbach's Conjecture. For any odd n≥9 there exist two distinct odd primes p and q such that n = 1 + p + q = s(pq).
- As a consequence, the number 5 is the only odd untouchable number, since 1 = s(2), 3 = s(4), 7 = s(8), but no such expression exists for 5.

 This variant of a Goldbach's conjecture has been verified computationally by Oliveira e Silva to 4 × 10<sup>18</sup>.

## Pomerance-Yang Algorithm

The algorithm of Pomerance and Yang allows to tabulate all even touchable/untouchable numbers up to X.

- 1. Compute  $\sigma(n)$  for all odd  $n \leq X$  such that *n* is not a perfect square.
- 2. If  $\sigma(n) = n+1$ , i.e. *n* is prime, mark n+1 as touchable, since  $n+1 = s(n^2)$ .
- 3. Compute  $s(2n) = 3\sigma(n) 2n$ ,  $s(2^{j+1}n) = 2s(2^{j}n) + \sigma(n)$  for all  $j = 1, 2, \ldots$  such that  $s(2^{j}n) \le X$ . Mark them all as touchable.
- 4. For all composite odd  $n \le X^{2/3}$ , mark every  $s(n^2) \le X$  as touchable.

## Tabulating Even Untouchable numbers up to X = 40

п	$\sigma(n)$	5	n	$\sigma(n)$	5
1			21	32	
3	4	<b>4</b> , 6, 16, 36	23	24	<mark>24</mark> , 26
5	6	<mark>6</mark> , 8, 22	25		
7	8	<mark>8</mark> , 10, 28	27	40	
9		40	29	30	<mark>30</mark> , 32
11	12	<b>12</b> , 14, 40	31	32	<mark>32</mark> , 34
13	14	<b>14</b> , 16	33	48	
15	24		35	48	
17	18	<b>18</b> , 20	37	38	<mark>38</mark> , 40
19	20	<mark>20</mark> , 22	39	56	

- Red: touchable numbers of the form  $s(p^2) \le X$  for p prime;
- Green: touchable numbers of the form  $s(2^j n) \leq X$  for  $n \neq \Box$ ;
- Blue: touchable numbers of the form s(n<sup>2</sup>) ≤ X for n composite and ≤ X<sup>2/3</sup>;

The only untouchable numbers up to 40 are 2 and 5.

Pomerance-Yang Algorithm on the Larger Scale

- Let K be the number of files (K divides X). Each file contains touchable numbers from kX/K+2 to (k+1)X for k = 1,2,...,K.
- Compute s(n) using the Pomerance-Yang Algorithm (in parallel). For each s(n) determine k such that

$$kX/K+2 \le s(n) \le (k+1)X/K$$

and write s(n) into a k-th buffer.

- When the k-th buffer gets filled, write its contents into the k-th file.
- ► Run the computation of s(n<sup>2</sup>) for composite n ≤ X<sup>2/3</sup> separately.

Counts of Untouchable Numbers to 240

• U(X) denotes the total count of untouchable numbers  $\leq X$ .

X	U(X)	U(X)/X	X	U(X)	U(X)/X
1011	16988116409	0.1699	$7 \cdot 10^{11}$	119670797251	0.1710
$2 \cdot 10^{11}$	34059307043	0.1703	$8 \cdot 10^{11}$	136818383894	0.1710
$3\cdot10^{11}$	51156680233	0.1705	$9 \cdot 10^{11}$	153971157176	0.1711
$4\cdot 10^{11}$	68270208722	0.1707	10 <sup>12</sup>	171128671374	0.1711
$5\cdot10^{11}$	85395279511	0.1708	2 <sup>40</sup>	188206399403	0.1712
$6\cdot 10^{11}$	102529360015	0.1709			

# Part V. On the Tabulation of *k*-untouchable Numbers

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- Let k be a positive integer. A number n is called k-untouchable if there is no m such that n = s<sub>k</sub>(m).
- Note that if a number is k-untouchable, it is (k+1)-untouchable, (k+2)-untouchable and so on.
- All k-untouchable numbers occur in the aliquot sequences which start with an untouchable number.

## Example

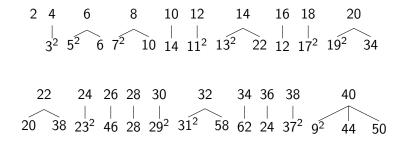
 First aliquot sequences which start with an untouchable number (excluding 2 and 5):

46	26	16	15
92	76	64	63
156	236	184	176
240	504	1056	1968
	46 92 156 240	<ul> <li>46 26</li> <li>92 76</li> <li>156 236</li> <li>240 504</li> </ul>	4626169276641562361842405041056

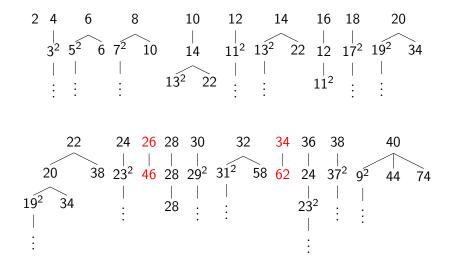
- ► For example, 46 is a candidate for a 2-untouchable number. However, 46 = s(86) = s<sub>2</sub>(166), so 46 is not 2-untouchable.
- In fact, the first 2-untouchable number which is not untouchable is 208.
- We propose a simple recursive algorithm to tabulate k-untouchable numbers for all 1 ≤ k ≤ K and even n ≤ X.
- Our algorithm assumes that the variant of a Goldbach's conjecture discussed above is true.

Example for  $k \leq 2$  and  $X \leq 40$ 

When using the Pomerance-Yang Algorithm, along with the touchable numbers we will also store their preimages:



Example for  $k \leq 2$  and  $X \leq 40$ 



To determine whether 26 and 34 are 2-touchable, we need to compute the preimages of 46 and 62 under  $s_{1} = s_{1} = s_{2} = s_{3} =$ 

### Example for $k \leq 2$ and $X \leq 40$

We use the Pomeance-Yang Algorithm again to expand our table of touchable numbers to 62:

## To Do List

Up to some bound X, tabulate all the even k-untouchable numbers and compute

$$\frac{1}{\lfloor X/2 \rfloor - U_k(X) + 1} \sum_{\substack{\text{even } n \leq X \\ n \text{ is } k-\text{touchable}}} \log \frac{s(n)}{n},$$

where  $U_k(X)$  denotes the total number of k-untouchable numbers up to X. Will this influence Guy's heuristics?

Perhaps, weighted sums makes more sense? For example,

$$s(192) = s(304) = s(344) = s(412) = 316$$

so the number 316 should be considered with the weight 4, while untouchable numbers should be assigned weight zero.

 Come up with the heuristic argument for the density of the k-untouchable numbers.

## Happy 100th Birthday, Professor Guy!