

Math 1410, Spring 2020

Matrix Transformations

Sean Fitzpatrick

Overview

- 1 Recap
- 2 Matrix Transformations
- 3 Transformations of the plane

Warm-Up

- 1 Show that if $A^3 = 4I_n$, then A is invertible.
- 2 Show that if $A^2 - 3A + 2I_n = 0$, then A is invertible.
- 3 Simplify the expression $B(AB)^{-1}(AB)^2B^{-1}$.
- 4 Find the inverse of $A = \begin{bmatrix} 1 & 4 \\ 2 & 5 \end{bmatrix}$.

Invertible matrix theorem

Theorem:

Let A be an $n \times n$ matrix. The following statements are all equivalent to the statement “ A is invertible”:

- 1 The rank of A is n .
- 2 The RREF of A is equal to I_n .
- 3 The system $A\vec{x} = \vec{b}$ is consistent for every $n \times 1$ vector \vec{b} .
- 4 The *only* solution to the system $A\vec{x} = \vec{0}$ is $\vec{x} = \vec{0}$.
- 5 There is a matrix B such that $AB = I_n$.
- 6 There is a matrix C such that $CA = I_n$.

Properties of the inverse

Let A and B be invertible matrices.

- 1 The inverse of A is unique.
- 2 A^{-1} is also invertible, and $(A^{-1})^{-1} = A$.
- 3 AB is invertible, and $(AB)^{-1} = B^{-1}A^{-1}$.
- 4 For any nonzero scalar k , kA is invertible, and $(kA)^{-1} = \frac{1}{k}A^{-1}$.
- 5 For any $n \times 1$ vector \vec{b} , the *unique* solution to $A\vec{x} = \vec{b}$ is $\vec{x} = A^{-1}\vec{b}$.

Matrix-vector products, again

Recall: if A is an $m \times n$ matrix, and \vec{x} is an $n \times 1$ vector, then $\vec{y} = A\vec{x}$ is an $m \times 1$ vector. Let \mathbb{R}^n (sometimes, $\mathbb{R}^{n,1}$) denote the set of all $n \times 1$ column vectors. Then any $m \times n$ matrix A can be used to define a *function*

$$T : \mathbb{R}^n \rightarrow \mathbb{R}^m$$

defined by $T(\vec{x}) = A\vec{x}$. What properties does this function have?

Examples

Let $A = \begin{bmatrix} 3 & -2 \\ 5 & 4 \end{bmatrix}$, and let $T(\vec{x}) = A\vec{x}$. Compute the value of T on:

$$\begin{bmatrix} 2 \\ 1 \end{bmatrix}, \begin{bmatrix} 1 \\ -2 \end{bmatrix}, \begin{bmatrix} 3 \\ -1 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \end{bmatrix}.$$

Repeat the above for $A = \begin{bmatrix} 1 & -2 \\ -2 & 4 \end{bmatrix}$.

Properties

Theorem:

Let A be an $m \times n$ matrix, and define $T(\vec{x}) = A\vec{x}$. Then:

- 1 T is a function from \mathbb{R}^n to \mathbb{R}^m
- 2 $T(\vec{x} + \vec{y}) = T(\vec{x}) + T(\vec{y})$ for all \vec{x}, \vec{y}
- 3 $T(c\vec{x}) = cT(\vec{x})$ for all vectors \vec{x} and scalars c

Note: any function between vector spaces (e.g. $\mathbb{R}^n, \mathbb{R}^m$) with these properties is called a linear transformation. It turns out any linear transformation can be expressed as a matrix transformation.

Examples

- 1 Show that for any linear transformation, $T(\vec{0}) = \vec{0}$.
- 2 Given $T\left(\begin{bmatrix} 1 \\ 0 \end{bmatrix}\right) = \begin{bmatrix} 3 \\ -2 \end{bmatrix}$ and $T\left(\begin{bmatrix} 0 \\ 1 \end{bmatrix}\right) = \begin{bmatrix} -4 \\ 5 \end{bmatrix}$, find $T\left(\begin{bmatrix} 2 \\ 3 \end{bmatrix}\right)$
- 3 Given $T(\vec{a}) = \begin{bmatrix} 1 \\ 0 \\ -3 \end{bmatrix}$, $T(\vec{b}) = \begin{bmatrix} 0 \\ -2 \\ 5 \end{bmatrix}$ and $T(\vec{c}) = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$, find $T(2\vec{a} - 3\vec{b} + 5\vec{c})$.

Examples

- 1 If $T(\vec{x}) = A\vec{x}$ for $A = \begin{bmatrix} 2 & -3 \\ -1 & -2 \\ 5 & 4 \end{bmatrix}$, what are the domain and codomain of T ?
- 2 For T as above, compute $T(\hat{i})$ and $T(\hat{j})$
- 3 What if $A = \begin{bmatrix} 2 & -1 & 5 \\ 4 & -2 & 3 \end{bmatrix}$?
- 4 If $T\left(\begin{bmatrix} x \\ y \\ z \end{bmatrix}\right) = \begin{bmatrix} 3x - 2y \\ -x + 4y + 5z \\ 7x - 2y - 6z \end{bmatrix}$, for what matrix is $T(\vec{x}) = A\vec{x}$?

Maps from \mathbb{R}^2 to \mathbb{R}^2

When A is 2×2 we can visualize everything in terms of geometric vectors in the plane. We can use matrices to describe *transformations*, like stretches, rotations, and reflections. (But not translations.)

Example

Describe the effect of the transformation with matrix $A = \begin{bmatrix} 2 & -1 \\ 1 & 3 \end{bmatrix}$ in terms of what it does to the *unit square* ($0 \leq x, y \leq 1$)

Transformation matrices

- *Stretches*: $\begin{bmatrix} k & 0 \\ 0 & 1 \end{bmatrix}$, $\begin{bmatrix} 1 & 0 \\ 0 & k \end{bmatrix}$, $\begin{bmatrix} k & 0 \\ 0 & k \end{bmatrix} = kI_2$. (This is just scalar multiplication.)
- *Reflections*: $\begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix}$, $\begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$, $\begin{bmatrix} -1 & 0 \\ 0 & -1 \end{bmatrix}$, $\begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$
- *Rotations*: $\begin{bmatrix} \cos(\theta) & -\sin(\theta) \\ \sin(\theta) & \cos(\theta) \end{bmatrix}$
- *Shears*: $\begin{bmatrix} 1 & k \\ 0 & 1 \end{bmatrix}$, $\begin{bmatrix} 1 & 0 \\ k & 1 \end{bmatrix}$

Examples

Determine the matrix transformation that:

- 1 Stretches horizontally by a factor of 2, rotates by 90° , and then reflects across the x axis.
- 2 Reflects across the line $y = x$, stretches vertically by a factor of 3, then reflects across the y axis.