

Math 2565, Spring 2020

Parametric curves

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Overview

- 1 Warm-Up
- 2 Conic Sections
- 3 Parametric Curves
- 4 Calculus with parametric curves

Warm-Up

Today : 10.1 (briefly), 10.2
10.3

Identify the curve defined by the parametric equations:

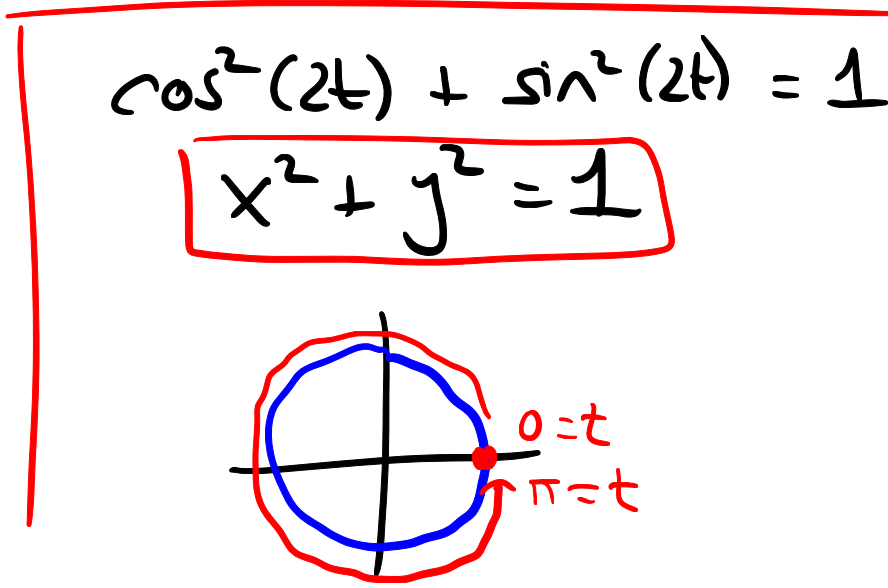
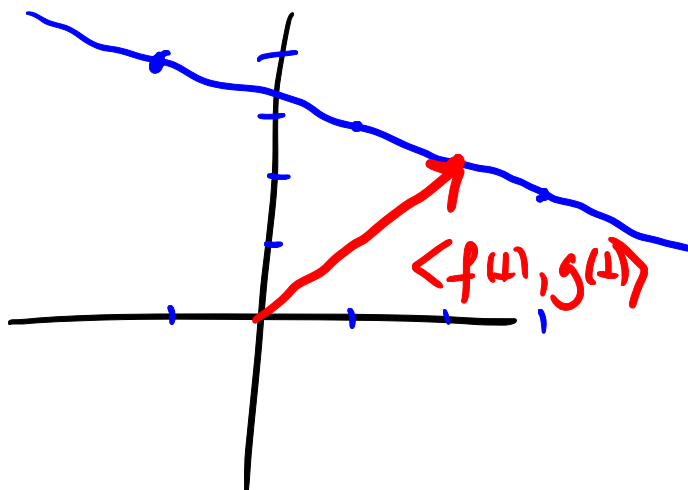
$x = 2t - 1, y = -t + 4, t \in \mathbb{R} \rightarrow t = 4 - y \Rightarrow x = 2(4 - y) - 1$

$x = \cos(2t), y = \sin(2t), t \in [0, \pi]$

$= 8 - 2y - 1$
 $= 7 - 2y$
 $x = 7 - 2y$
 $y = -\frac{1}{2}x + \frac{7}{2}$

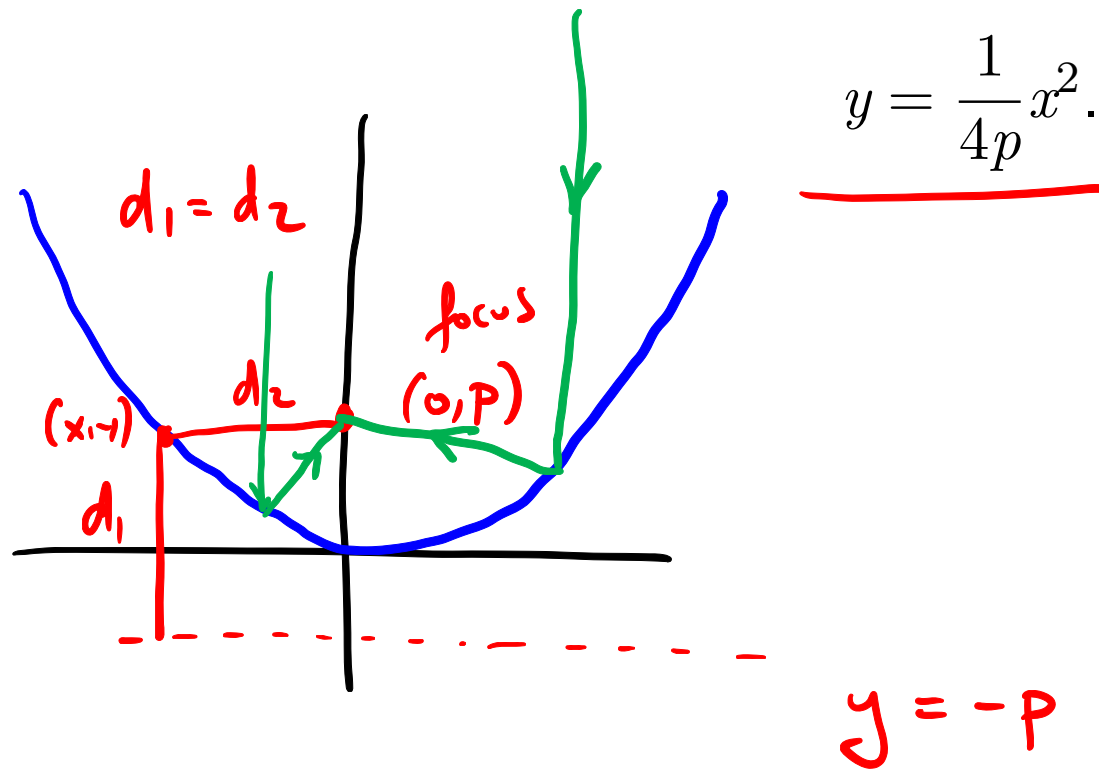
$x = f(t)$
 $y = g(t)$

t	2t - 1	-t + 4
0	-1	4
1	1	+3
2	3	+2



Parabolas

Defined as the locus (set) of points equidistant from a line (the *directrix*) and a point (the *focus*). If the vertex is at $(0, 0)$, the focus is at $(0, p)$, and the directrix is $y = -p$, then the parabola has equation



Ellipses

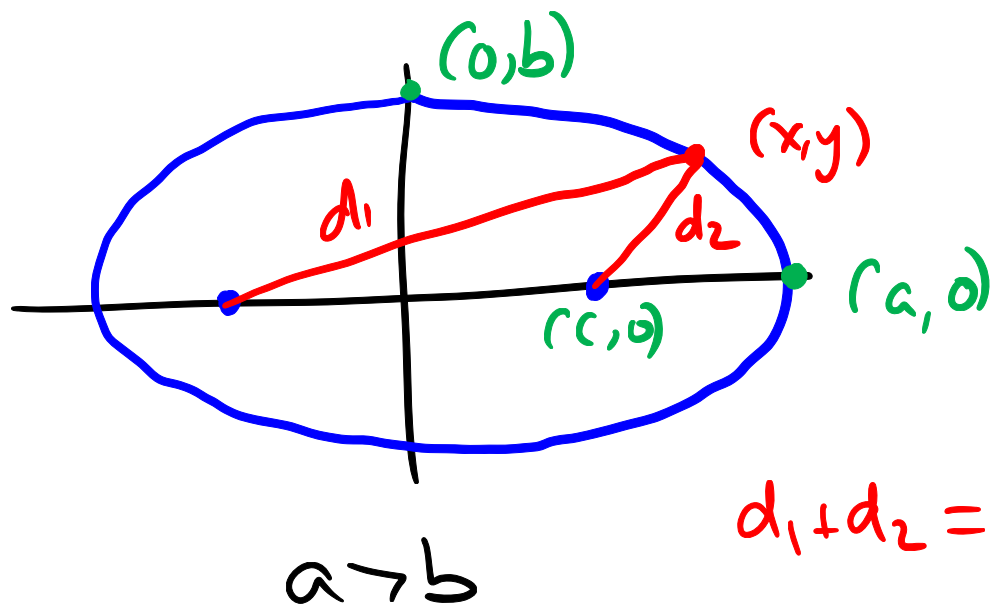
An *ellipse* is the set of all points P such that the sum of the distances from P to two points F_1, F_2 , called the *foci* is constant. If the centre is at $(0, 0)$, and the foci are at $(\pm c, 0)$, the ellipse has equation

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} = 1,$$

shifted:

$$\frac{(x-h)^2}{a^2} + \frac{(y-k)^2}{b^2} = 1$$

where $c^2 = a^2 - b^2$. Vertices are at $(\pm a, 0)$ and $(0, \pm b)$.



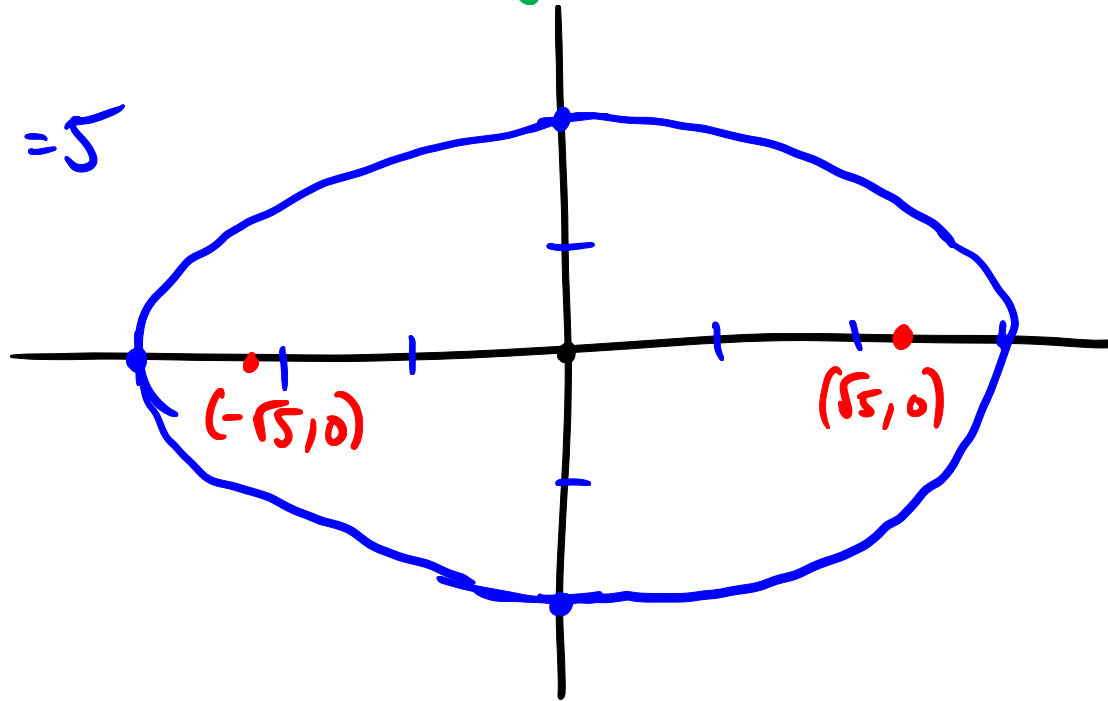
Example

Sketch the ellipse $\frac{x^2}{9} + \frac{y^2}{4} = 1$.

$$x^2 \leq 9 \\ -3 \leq x \leq 3$$

$$y^2 \leq 4 \\ -2 \leq y \leq 2$$

$$c^2 = 9 - 4 = 5$$



Hyperbolas

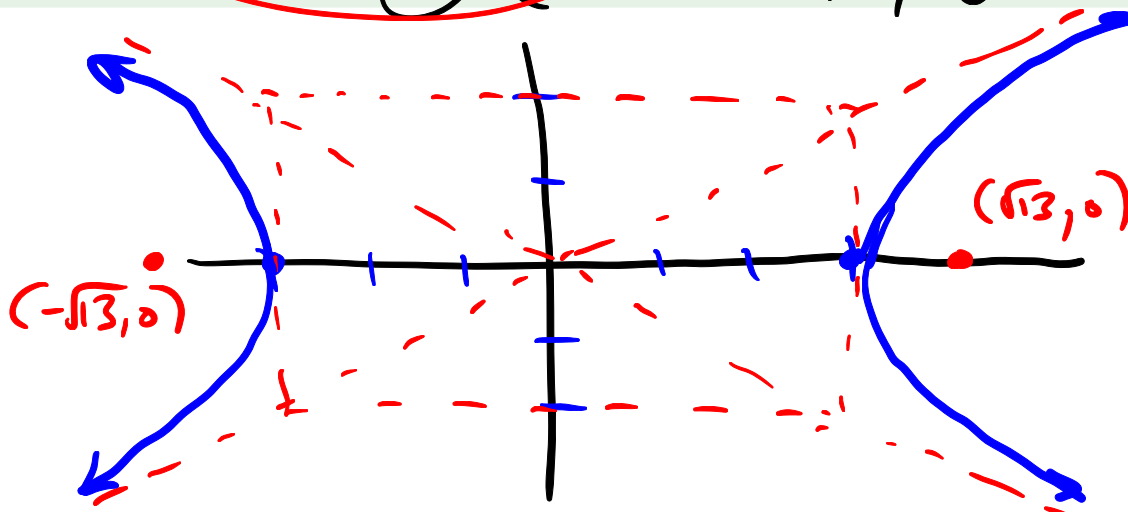
A hyperbola also has two foci. This time, we look for the set of all points where the **difference** of the distances between each point and the foci is constant. Result:

$$\frac{x^2}{a^2} - \frac{y^2}{b^2} = 1 \quad \text{or} \quad -\frac{x^2}{a^2} + \frac{y^2}{b^2} = 1.$$

$$y^2 = \frac{x^2}{9} - 1 \quad y^2 = \frac{4}{9} \sqrt{x^2 - 9} \quad y = \pm \frac{2}{3} \sqrt{x^2 - 9} \approx \pm \frac{2}{3} x$$

Example

Sketch the hyperbola $\frac{x^2}{9} - \frac{y^2}{4} = 1$.
 $y=0: x^2=9 \quad x=\pm 3$
 $x \neq 0$



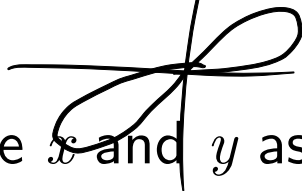
Focus:
 $c^2 = a^2 + b^2$
 $c^2 = 13$

Parametric equations

Usually we describe curves “explicitly”, as graphs of functions:
 $y = f(X)$.

This is rather restrictive: lots of interesting curves are not graphs! (Like circles, ellipses, hyperbolas...)

One option is defining curves *implicitly* using equations of the form

$f(x, y) = c$. Eg: $(x^2 + y^2)^2 = 4xy$ 

Another is to define them *parametrically*: we define x and y as functions of a third variable t .

An example you've seen: $x = \cos \theta$, $y = \sin \theta$.

From linear algebra: $\langle x, y \rangle = \langle 2, 3 \rangle + t\langle 5, 1 \rangle$

$$x = 2 + 5t$$

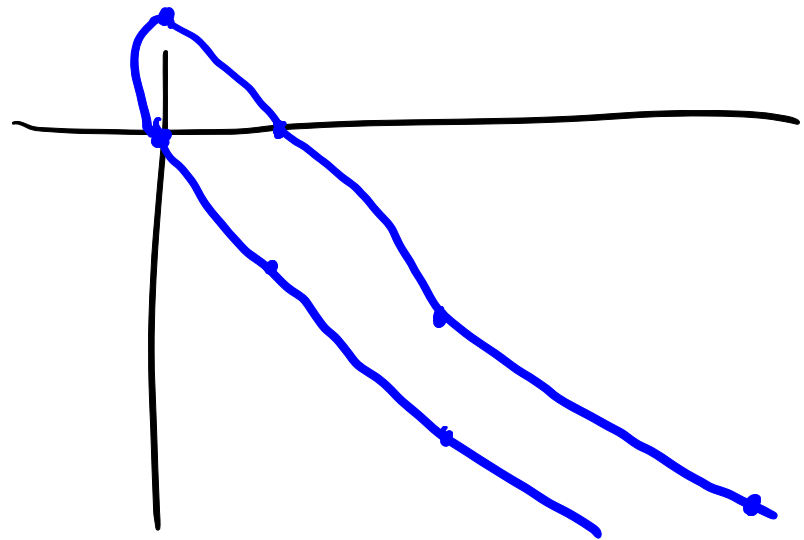
$$y = 3 + t$$

Examples of parametric curves

1. $x = t^2 - t, y = 1 - t^2, t \in [-3, 3]$
2. $x = t^3 - t + 3, y = t^2 + 1, t \in [-2, 2]$
3. $x = \cos(t), y = \sin(2t), t \in [0, \pi]$

1.

t	x	y
-3	12	-8
-2	6	-3
-1	2	0
0	0	0
1	0	0
2	2	3
3	6	8



Eliminating the parameter

Sometimes we can gain insight on a parametric curve by converting back to an equation relating x and y . Examples:

$$x = 3 \cos(t) - 1, y = 2 \sin(t) + 3, t \in [0, 2\pi].$$

$$x = \cos(t), y = \cos(2t), t \in [0, \pi]$$

$$x = \frac{1}{2+t}, y = \frac{3t+9}{3+t}$$

Note: plotting curves on a computer often relies on being able to parametrize them. But (except for graphs) this isn't always easy!

Smooth curves

$$f'(t)$$

A curve $x = f(t)$, $y = g(t)$ is considered *smooth* if f and g are both differentiable, and $f'(t)$ and $g'(t)$ are never simultaneously zero. Some people will also require that a smooth curve has no *self-intersections*. Finding points of self-intersection is an algebraic nightmare.

Example

1. Find the points where $x = t^2 - 4t$, $y = t^3 - 2t^2 - 4t$ is not smooth.
2. Find the points where $x = \cos(t)$, $y = 2 \cos(t)$ is not smooth.

$$\begin{aligned}x &= t^2 - 4t \\x'(t) &= 2t - 4 \\x'(2) &= 0\end{aligned}$$

$$\begin{aligned}x(2) &= -4 \\y(2) &= -8\end{aligned}$$

$$\begin{aligned}y &= t^3 - 2t^2 - 4t \\y'(t) &= 3t^2 - 4t - 4 \\y'(2) &= 3(4) - 4(2) - 4 = 0\end{aligned}$$

$$2. \quad y = 2x$$

Tangent lines

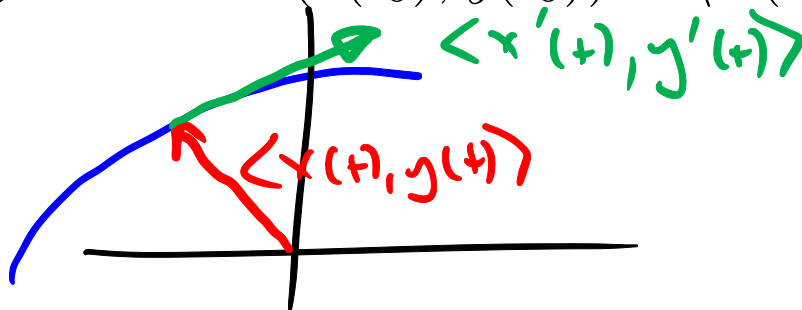
Our definition of *smooth curve* is natural in one sense: it means we can find tangent lines! Slope of the tangent is given by $\frac{dy}{dx}$. Chain rule gives:

$$\frac{dy}{dt} = \frac{dy}{dx} \frac{dx}{dt}$$

so

$$\frac{dy}{dx} = \frac{y'(t)}{x'(t)} = \frac{y'(t)}{x'(t)}$$

If either $x'(t)$ or $y'(t)$ is undefined, we can't compute the slope of the tangent. If both are zero, the slope is indeterminate. (If $x'(t) = 0$ but $y'(t) \neq 0$, we have a vertical tangent!) (Aside:) a vector in the direction of the tangent line at $(x(t_0), y(t_0))$ is $\langle x'(t_0), y'(t_0) \rangle$.



Examples

Find the equations of the tangent lines as indicated:

1 $x = t^2 - 1, y = t^3 - t$, at $t = 0$ and $t = 1$

2 $x = \tan(t), y = \sec(t)$, at $t = \pi/4$.

$$1. \frac{dy}{dx} = \frac{y'(t)}{x'(t)} = \frac{3t^2 - 1}{2t}$$

$t = 0$: vertical tangent
tangent: $x = -1$

$$(x(0), y(0)) = (-1, 0)$$

$$(x(1), y(1)) = (0, 0)$$

$$t = 1: \frac{dy}{dx} = \frac{2}{2} = 1$$

tangent: $y = x$

$$2. \frac{dy}{dx} = \frac{y'(t)}{x'(t)} = \frac{\sec(t)\tan(t)}{\sec^2(t)} = \frac{\tan(t)}{\sec(t)} = \sin(t)$$

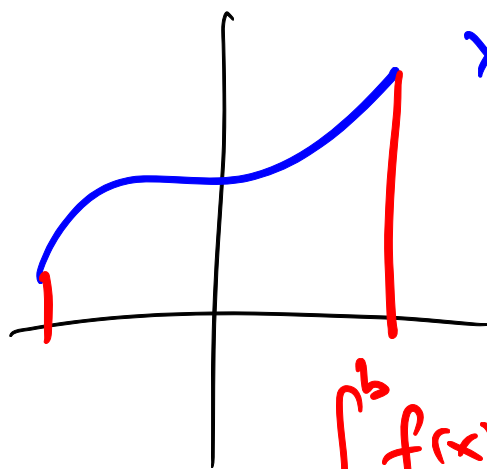
at $\frac{\pi}{4}$: $x = 1, y = \sqrt{2}, m = 1/\sqrt{2}$ tangent: $y = \sqrt{2} + \frac{1}{\sqrt{2}}(x - 1)$

Area

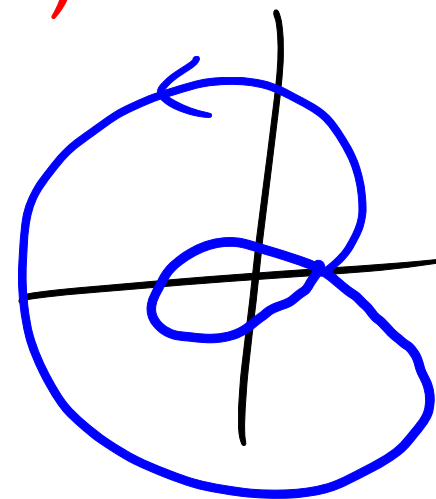
We can compute area as usual. For area under a curve: $A = \int_a^b f(x) dx$. If $x = g(t)$, $y = f(g(t))$, get $A = \int_{t_0}^{t_1} f(g(t))g'(t) dt$. This still makes sense for a general parametric curve if we're careful about interpretation. For a closed curve $x = g(t)$, $y = h(t)$ with counterclockwise orientation, the area enclosed is

$$A = - \int_{t_0}^{t_1} h(t)g'(t) dt.$$

$$x = t, y = f(t) \quad (y = f(x))$$



$$\int_a^b f(x) dx = \int_a^b f(t) dt$$

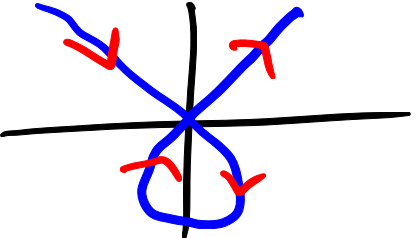


Examples

1. Find the area enclosed by the ellipse $\frac{x^2}{a^2} + \frac{y^2}{b^2} = 1$.
2. Find the area enclosed by the “teardrop” in the curve $x = t^3 - t, y = t^2 - 1$.

$$1. \quad x = a \cos(t) \quad y = b \sin(t), \quad t \in [0, 2\pi]$$

$$\begin{aligned} A &= - \int_0^{2\pi} y(t) x'(t) dt = - \int_0^{2\pi} b \sin(t) (-a \sin(t)) dt \\ &= ab \int_0^{2\pi} \sin^2(t) dt = ab \int_0^{2\pi} \left(\frac{1 - \cos(2t)}{2} \right) dt \\ &= \pi ab. \end{aligned}$$

2. 

$$A = \int_{-1}^1 y(t) x'(t) dt$$